Character	Race	Class	<u>DUNGEONS</u>
	Nace	/	DRAGONS*
Alignment Deity	Level Experien	ce Hit Die	Character Record Sheet © J. Hirvonen v3.5
Gender Age Size Height	Weight Skin	Hair	Eyes Handedness
Past		Nationality / Region	
Appearance		Clothing	
Personality / Behavior		Notes	
ABILITY SCORES	SAVING '	THROWS	HIT POINTS /
SCORE MOD TEMP TEMP MOD STR DEX CON INT WIS CHA	FORT (CON)	MOD MOD MOD MOD HOD HOD HOD HOD HOD HOD HOD HOD HOD H	LIFT OVER HEAD
ARMOR CLASS NORMAL = 10 +	HOR SHIELD DEX SIZE MISC SONUS MOD MOD MOD	ARMOR & PROTECTION	ARMOR MAX CHECK SPELL WGT TYPE BONUS DEX PEN FAIL SPEED LBS
ARCANE FLAT SPELL FAIL FOOTED ARMOR VS TOUCH CHECK PEN ATTACKS	AC MODIFIERS	PROFICIENT WITH □ LIGHT ARMO	DR □ MEDIUM ARMOR □ HEAVY ARMOR □ SHIELDS
INITIATIVE = +	ATTACK BONUSES	BASE ATTACK BONUS	ATTACK BONUS MODIFIERS
INITIATIVE MODIFIERS DEX MISC MOD MOD	MELEE (STR) RANGED (DEX)	BASE ABI SIZE	MISC TEMP MOD HOD HOD HOD HOD HOD HOD HOD HOD HOD H
WEAPONS ATTACK B	ONUS DAMAGE CRITICAL RANGE :	WGT SIZE TYPE LBS NOTES & RELATED FEATS	
WEAPON PROFICIENCIES ALL	SIMPLE ALL MARTIAL	COMBA	AT NOTES
evel 1 2 3 4 5	6 7 8 9 1	10 11 12 13 14	15 16 17 18 19 20
P dded P			

SKILLS	SKILL POINTS PER LEVEL	+ IN	T MOD	CLA: CROSS-CL/	SS SKILL MAX ASS SKILL MAX	(ranks = ch X ranks = (HARACTER LEV CHARACTER L	VEL + 3 LEVEL + 3) ,	/ 2	CAN BE U	SED UNTRAIN	ED † AF	RMOR CHEC	K PENALTY	APPLIES	
Class	SK	ILL	ADT A	MISC	KEY		Class				SKILL	544	AB	BI MI	SC KEY	<u>(</u>
Skill ☐ Appraise ■	M	OD RA	NKS ABI M	OD MOD	ABILITY INT		Skill Knowle	edae			MOD	RANI	KS MO	H DI	OD ABILI INT	
☐ Balance ■†		=			DEX		☐ Listen	-				=			WIS	
☐ Bluff ■			+		CHA		☐ Move S		+			=			DEX	X
☐ Climb ■†					STR		□ Open L	Lock				-	_ +	+	DEX	X
☐ Concentration ■		=	+		CON		□ Perforr					=	+	+	CH/	Ą
□ Craft ■			+		INT		☐ Profess	sion				=	_ +	_ + _	WIS	S
☐ Craft ■	,	=	+		INT		☐ Profess	sion				=	+	+	WIS	S
☐ Craft ■		=	+		INT		☐ Profess	sion				=	+	+	WIS	S
☐ Decipher Script			+		INT		□ Ride ■	_				=	+	+	DEX	X
☐ Diplomacy ■			+		CHA		☐ Search	ı =]=	+	+	INT	Г
☐ Disable Device		=	+		INT		☐ Sense	Motive ■	1			=	_ +	_ + _	WIS	S
☐ Disguise ■		=	+	<u>. </u>	CHA		\square Sleight	of Hand	i			=	_ +	_ +	DEX	X
☐ Escape Artist ■†		=	+		DEX		□ Speak		je			=	_ +	_ + _	NON	ΙE
☐ Forgery ■		=	+		DEX		☐ Spellcr	aft				=	_ +	_ + _	INT	Г
☐ Gather Information	•	=	+		CHA		☐ Spot ■	l				=	_ +	+	WIS	S
☐ Handle Animal		=	+		CHA		☐ Surviva					=	_ +	_ + _	WIS	S
□ Heal ■		=	+		WIS		☐ Swim ■	■ (-1 for e	each 5 lbs.	of gear)	=	_ +	_ + _	STF	₹
□ Hide ■ †		=	+		DEX		☐ Tumble	e †				=	_ +	_ + _	DEX	X
☐ Intimidate ■		=	+		CHA		☐ Use Ma	agic Devi	ice			=	+	+	CH/	Д
□ Jump ■†		=	+		STR		☐ Use Ro	ope ■				=	+	+	DEX	X
\square Knowledge (arcana))	=	+		INT							=	+	+		
☐ Knowledge (religion	1)	=	+		INT							=	+	+		
\square Knowledge (nature))	=	+		INT		□					=	_ +	_ + _		_
☐ Knowledge		=	+		INT							=	_ +	+		_
☐ Knowledge		=	+		INT							=	+	+		_
SKILL MODIF	IERS	RAC	IAL TRAITS	& CLASS	FEATURE	ES			FEATS 8	& BENE	FITS			L	ANGUAG	GES
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	ION	WGT LBS		ALTH &		BLES	AMOUNT
EQUIP	MENT	Loca	ATION WGT	LBS		EQUIPM	IENT		LOCAT	ION	WGT LBS	Copp	er piece		BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	TION	WGT LBS	Copp	er piece r pieces		BLES	AMOUNT
EQUIPI	MENT	Loca	ATION WGT	LBS		EQUIPM	IENT		LOCAT	ION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	TION	WGT LBS	Copp Silve Gold	er piece r pieces	S	BLES	AMOUNT
EQUIPI	MENT	Loca	ATION WGT	LBS		EQUIPM	IENT		LOCAT	ION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	Loca	ATION WGT	LBS		EQUIPM	IENT		LOCAT	TION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	ION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	ION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	ION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	ION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	ION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	Loca	ATION WGT	LBS		EQUIPM	ENT		LOCAT	TION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIPI	MENT	Local	ATION WGT	LBS		EQUIPM	IENT		LOCAT	TION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	Local	ATION WGT	LBS		EQUIPM	IENT		LOCAT	TION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	TON	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	TON	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	TION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	ION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
EQUIP	MENT	LOCA	ATION WGT	LBS		EQUIPM	IENT		LOCAT	ION	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES	AMOUNT
Level 1 2	MENT 3 4	Local	ATION WGT		9	EQUIPM	11	12	LOCAT	TION TON TON TON TON TON TON TON TON TON T	WGT LBS	Copp Silve Gold	er piece r pieces pieces	S	BLES 19	AMOUNT 20
Level 1 2								12				Coppr Silve Gold Platin	er pieces r pieces pieces num piec	s		
Level 1 2								12				Coppr Silve Gold Platin	er pieces r pieces pieces num piec	s		

Character Additional Notes	
<u>Class Traits</u>	
<u>Feats</u>	
Treasure Items	